

Karn Tepsatid

Interior Design 2017 - 2021

Portfolio

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KARN TEPSATID

Interior Designer | 0460001

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 Karn Tepsatid
 tepsatidkk
 tepsatidk

Education

2017 - 2021

Department of Interior Design
Faculty of decorative Arts
Silpakorn University
BKK

2011 - 2017

Suankularb Wittayalai School
Math - Eng Program
BKK

Experience

Internship

June - July 2019

Internship Student
at Mittapan Asset

May - June 2020

Internship Student
at DBALP

Other

2014 - 2016

Club President
at Art&Technics *Suankularb*
Jaturamitr 27th - 28th
SKE 2016 Into the Game : Mario Room

“ Passion in Propotion ”

My name is Karn, graduated student of Interior Design from Silpakorn University, Thailand. From what I study in university I do believe that interior design are initiative, problem solving and approaching people's idea rather than just being nice and eye-catching. My passion is to develop variety of design to match people's requirement.

My personal interest is travel and architecture as well as I like to explore the different cultures and places worldwide.

Skills & Ability

Personal

Time management
Honesty & Positivity
Mindfulness
Drawing & Sketching
Photography
Wiriting
Aesthetic
Musician

Computer

Autodesk AutoCad
Autodesk 3ds max
Sketchup
V - ray
Adobe Photoshop
Adobe Illustrator
Adobe Premier Pro
Microsoft Office
Advance
Beginner
Advance
Intermediate
Advance
Beginner
Beginner
Intermediate

Language

Thai *Native*
English *Intermediate*

Achievement

2018

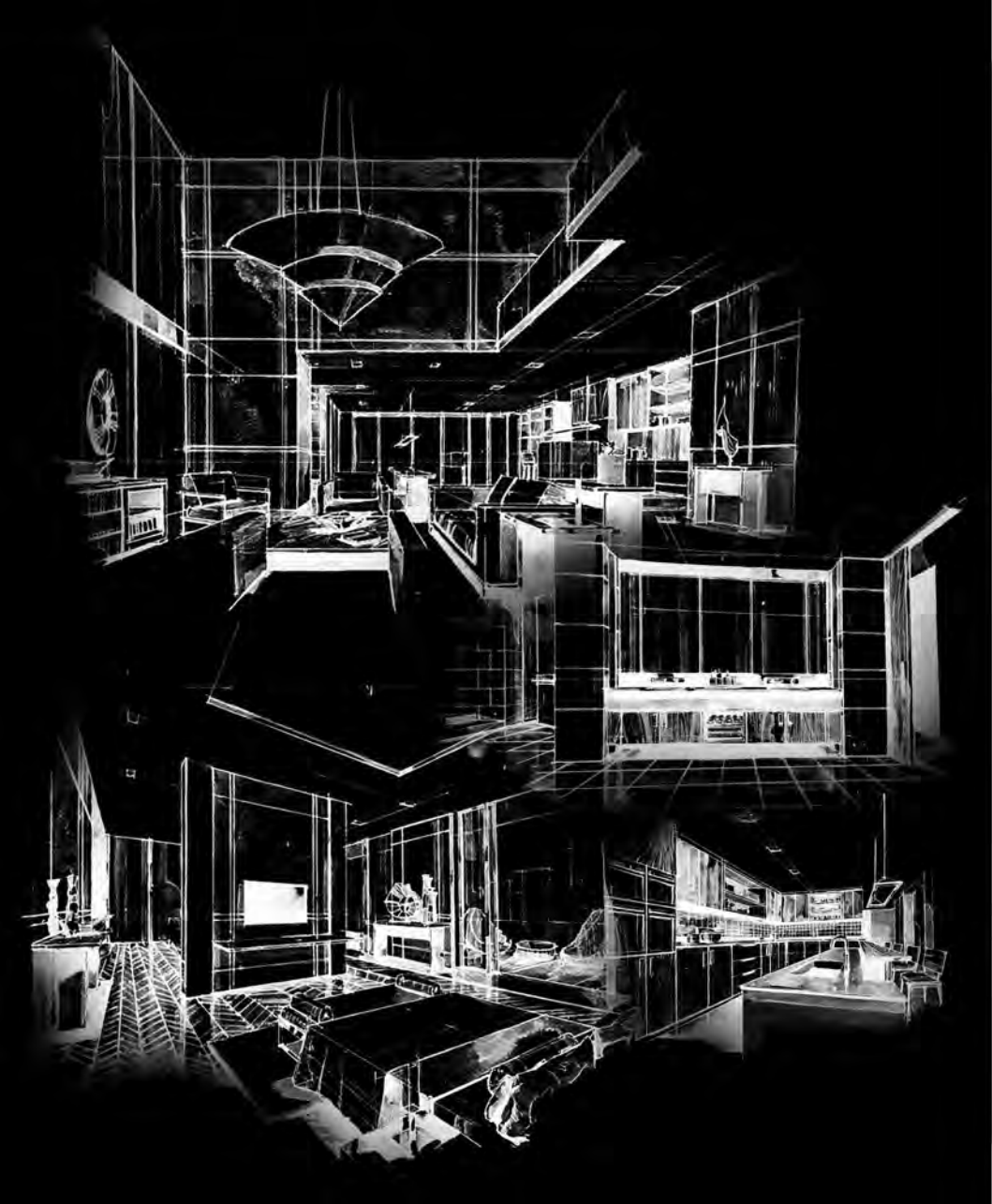
art4D : Bangkok crystal experiment
design competition 2018
50 finalists



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- 03 Fungjai office
- 04 BKT museum
- 05 Way of Wave resort
- 06 Tha Phachan pier
- 07 AVA



01

Penthouse

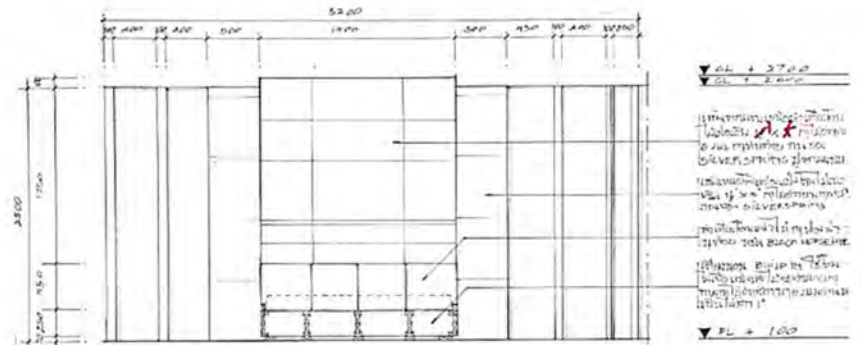
The design concept of this penthouse reflects the life style of owner, who desire a residents with the recreation space for family and collectibles.

So I create space that be a scene for his family and collectibles.

Type | Penthouse Project
Year | 2017



| Top : Master Bedroom
| Low : Master Bathroom



ELEVATION D
1:25 SCALE



LAP FOR LIFE
DINI LABS

02 Dinilabs

“ Cooking is the art of Science ”

Dinilabs provide new era of food cooking enjoy by your own experiment food ingredients, come up as your Taste of Choice. Yummy!!!

Type | Fine dining Project
Year | 2018





Taste of Colour

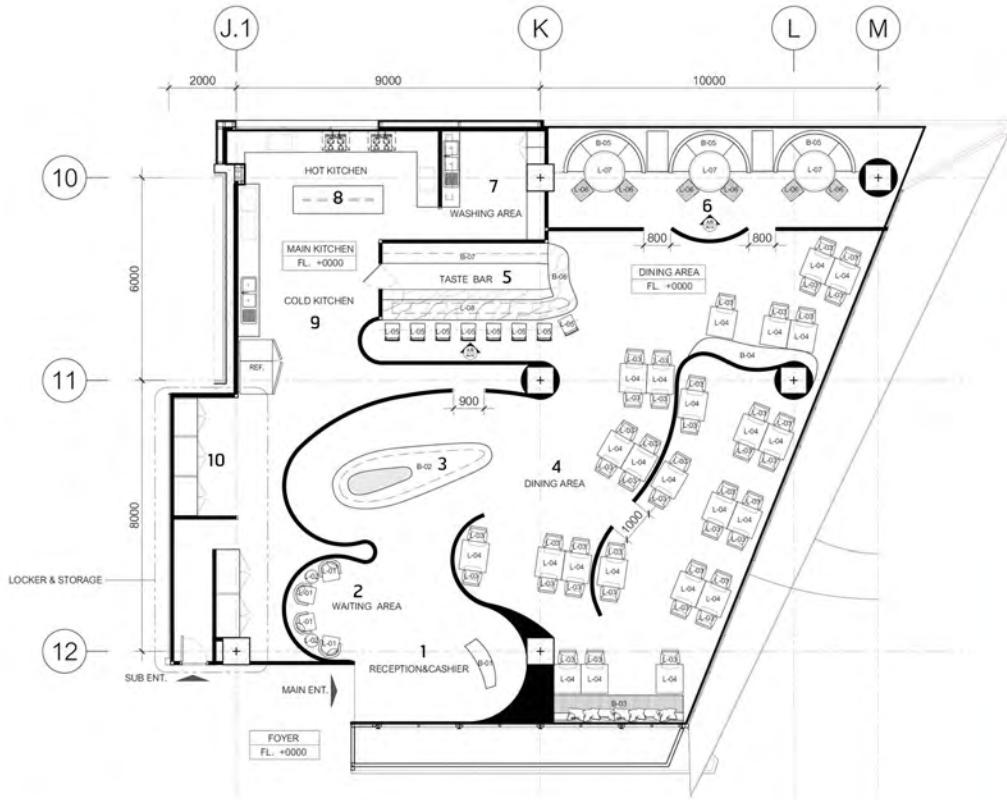
By the customer area, we will put gimmick of light and sound theme. For example :

| Red Theme : Playful and Jolly orchestrate
: Spice and hot dish

| Cyan Theme : Leisure and Blue sky orchestrate
: Cold dish

| Green Theme : Forestier and Peaceful orchestrate
: Vegeterian and Salad dish

Never ending theme and more Food Series to serve.



Legends

- 1 Reception & Cashier
- 2 Waiting Area
- 3 Mix Lab
- 4 Dining Area
- 5 Taste Bar
- 6 Family Area
- 7 Washing
- 8 Hot Kitchen
- 9 Cold Kitchen
- 10 Staff Locker



- | Top : Reception
- | Mid : Taste Bar
- | Low : Bar Zoom

Fungjai



03

Fungjai Office

'We always love music, and we always do it'

With the rapidly growth of "Online Streaming Music" , we design the expansion of organization. Beside normal function rooms , we also prepare the multipurpose area for :

- | Mini music arrange studio
- | Newbie Musicians
- | Group health up activities
- | etc.



| Left : Reception Area
| Top : Conference Room
| Low : Workshop Area
| Next : Working Area



Legends

- Reception Area 1
- Waiting Area 2
- Conference Room 3
- Fungjai md. Room 4
- Office 5
- Studio 6
- Fungazine Office 7
- Fungazine md. Room 8
- Fungazine Meeting Room 9
- Meeting Room 10
- Workshop Area. 11
- Ambithereter 12
- Camera Studio 13



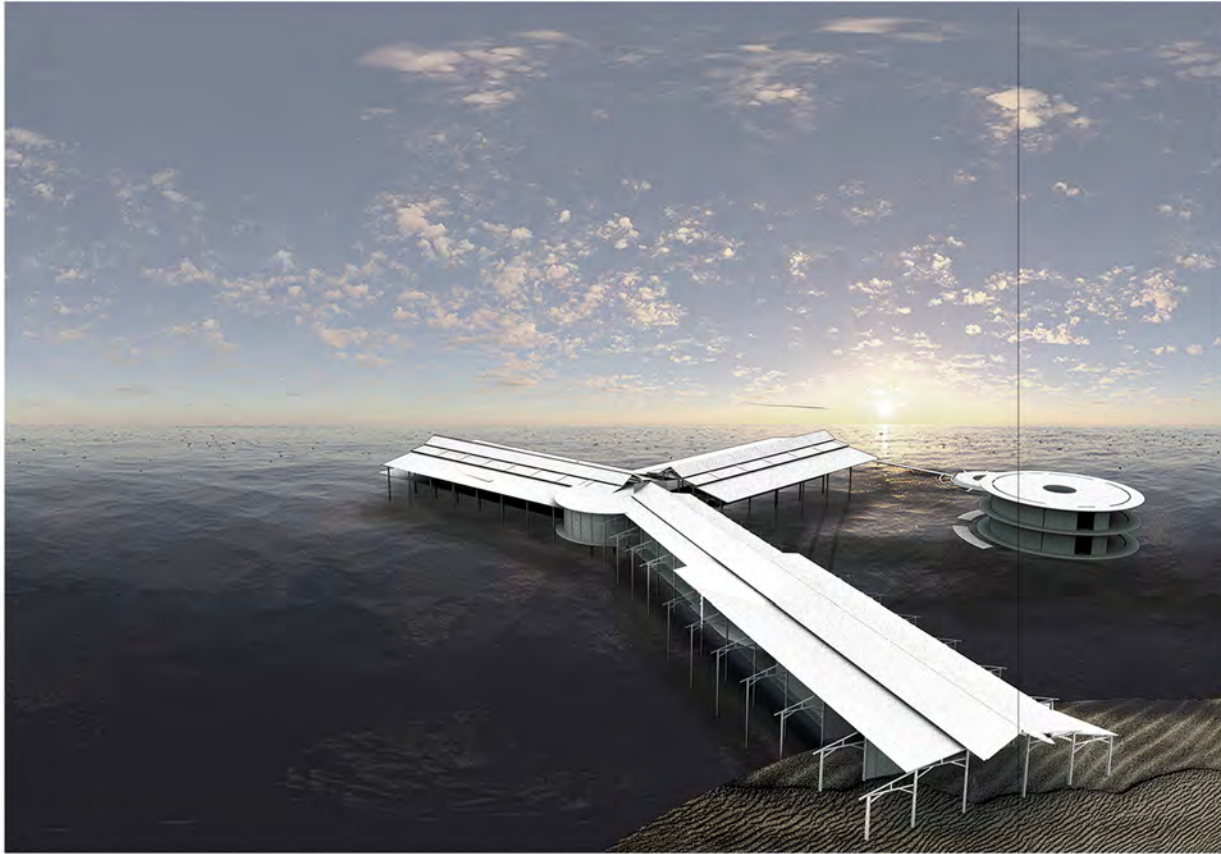


04

BKT museum

Today Bang Khun Tian is known as famous seaside restaurant along with nature trail and mangrove forest. That inspires me to study the roots with the idea to improve the path of people's living.

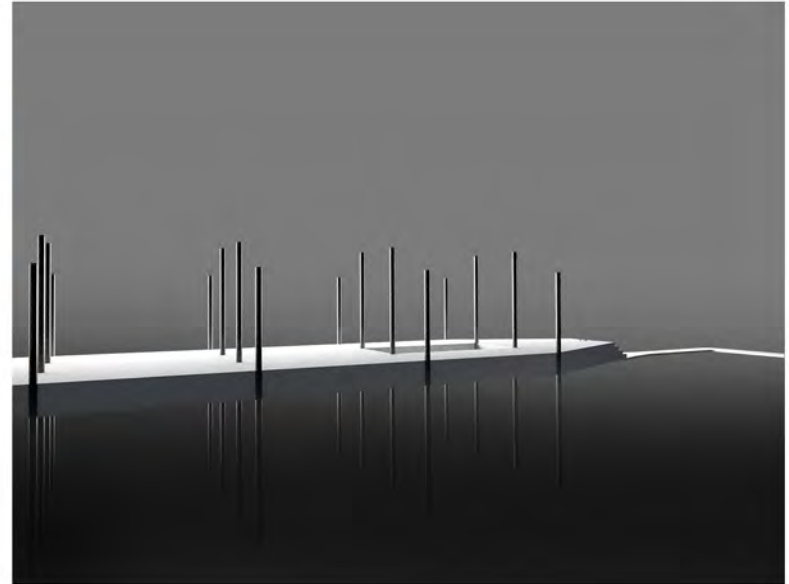
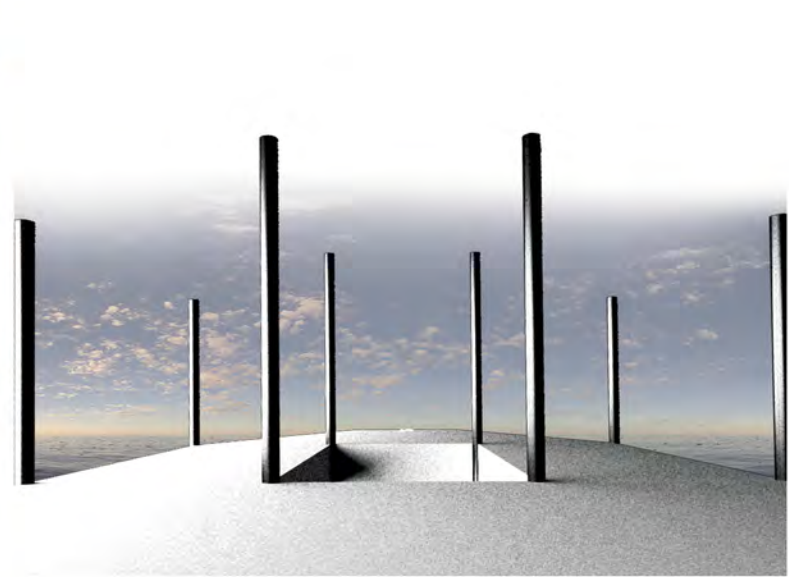
BKT museum is renovated from the existing reataurant to be ethnology museum.



The designed area present different significant story. The existing structure is Triad pontoon, hence, we applied the zoning and function by it's structure.

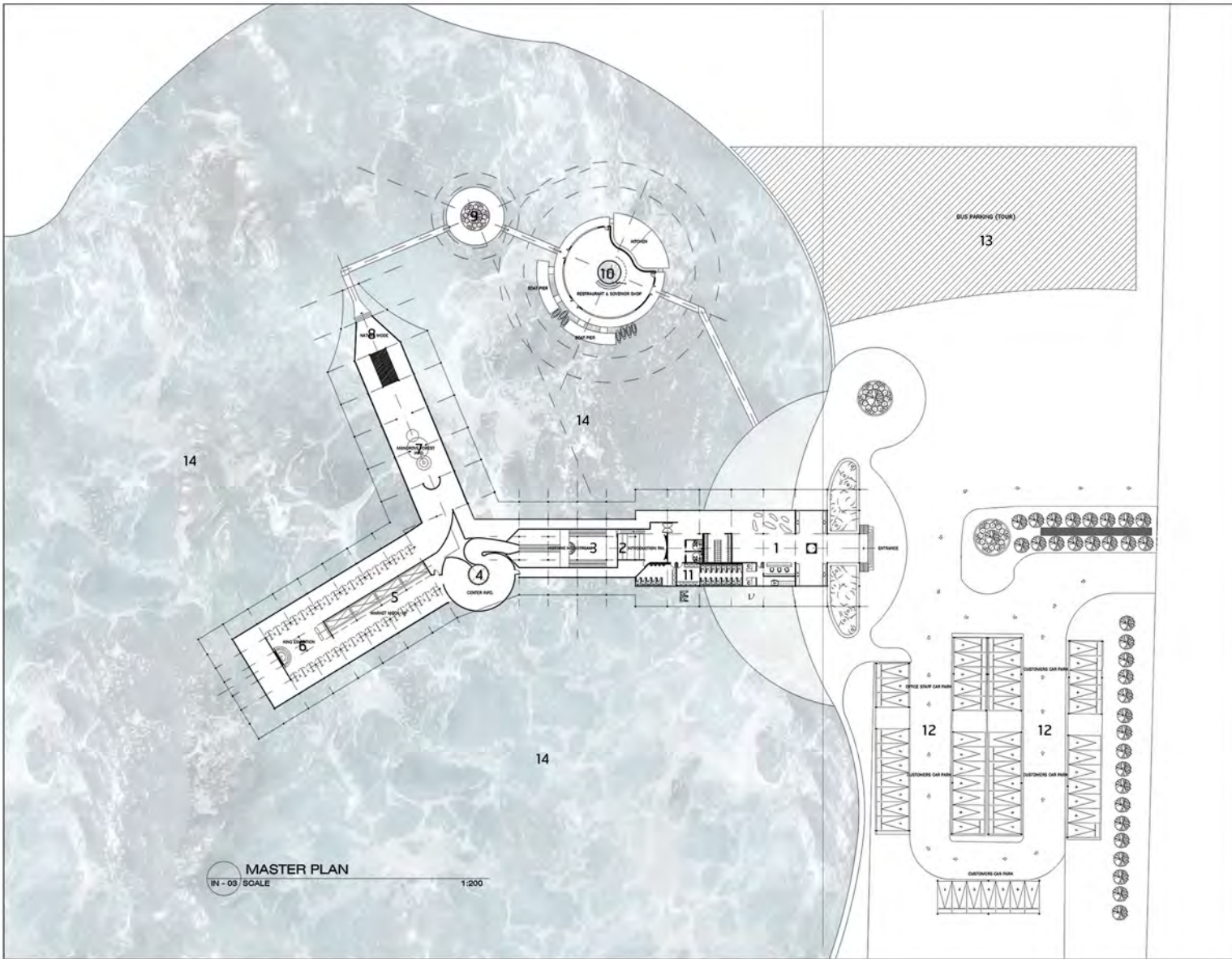
- | Pontoon 1 : Reception, Education zone, Historic Mainstreame
- | Pontoon 2 : Center infomation, Market mockup, Monarch exhibition
- | Pontoon 3 : Mangrove infomation, To nature trail

BKT Museum will educate people and promote the community as new travel visit and more popular.



Legends

- 1 Reception Area
- 2 Introduction Room
- 3 History Mainstream
- 4 Center Infomation
- 5 Market Mock-up
- 6 Monarch Exhibition
- 7 Mangroove Info
- 8 Nature Trail
- 9 Mangroove Pavillion
- 10 Souvenior & Restaurant
- 11 w.c.
- 12 Parking
- 13 Bus Parking
- 14 Lagoon





| Above : Monarch Exhibition
| Left : Reception Area
| Mid : Center Information
| Right : History Mainstream Room



05

Way of Wave Resort

Khao lak Phangha

Fascinating by the wave in Andaman Sea, I was inspired to design **Way of Wave Resort** for tourists to enjoy year-round.

High season for Andaman Sea starts from Nov - Mar with non-monsoon period. Travelers would fully enjoy the place.

But how about monsoon season?

It's high wave period, adequate for surfing. Hence, another group of extreme sports are attracted.

Way of Wave Resort provides surfing along the seaside. However, if waves are too strong, our hotel also prepares a Surf Simulator and even a Surf Skate Ramp as a full option of fun!!!



Project Inspiration

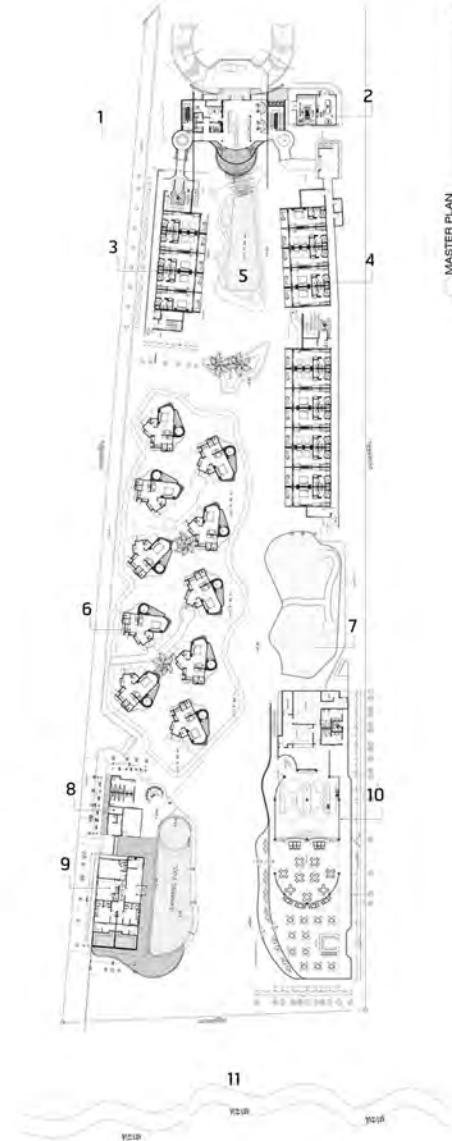
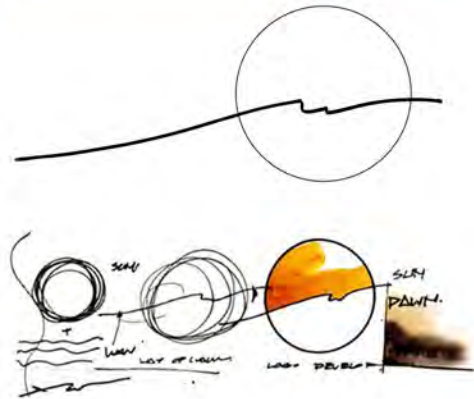
Waves that fluctuate like crazy people may not take advantage of many people. But on this planet, there are those kinds of people who wait for the big waves to set in, and when the big waves hit, they pick up their own surfboards. Get close to the ferocity of the sea

Chill | Surf | Escape

Way of Wave branding

This project would like to present both the way of the villagers and the way of the traveler that have been fused together until a new culture is gathered here

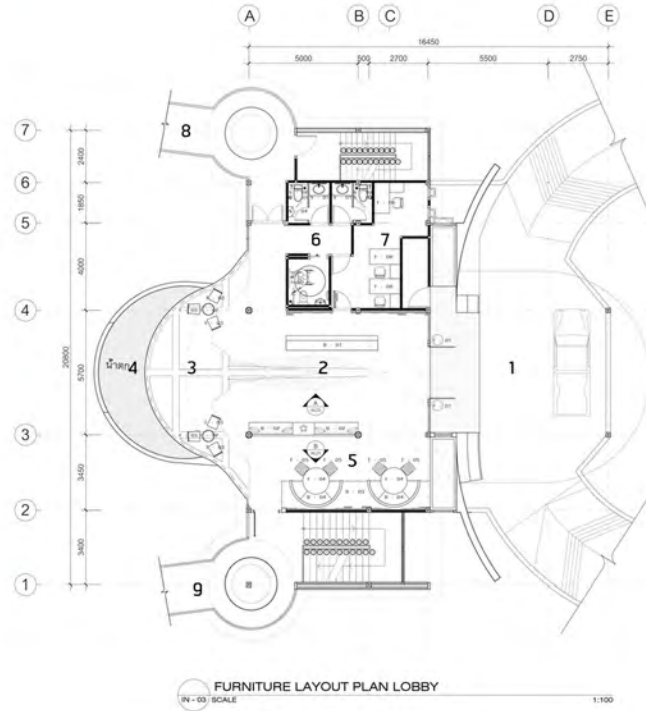
The concept of logo design was born from sunset and taking off the pattern. That can be signaled as the sun and waves



- ### Legends
- Lobby 1
 - Pavillion 2
 - A Building 3
 - B Building 4
 - Waterfal Model 5
 - Surf Village 6
 - Surf Stage. 7
 - Spa 8
 - Fitness 9
 - All day dining 10
 - Andaman Sea 11

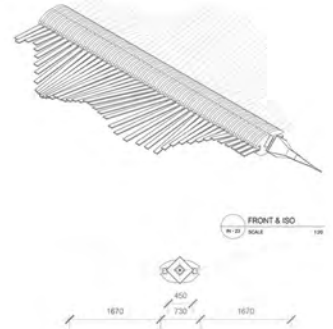
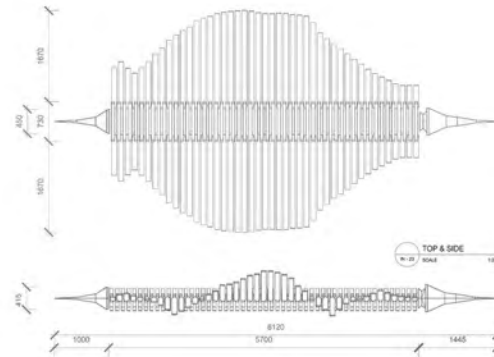


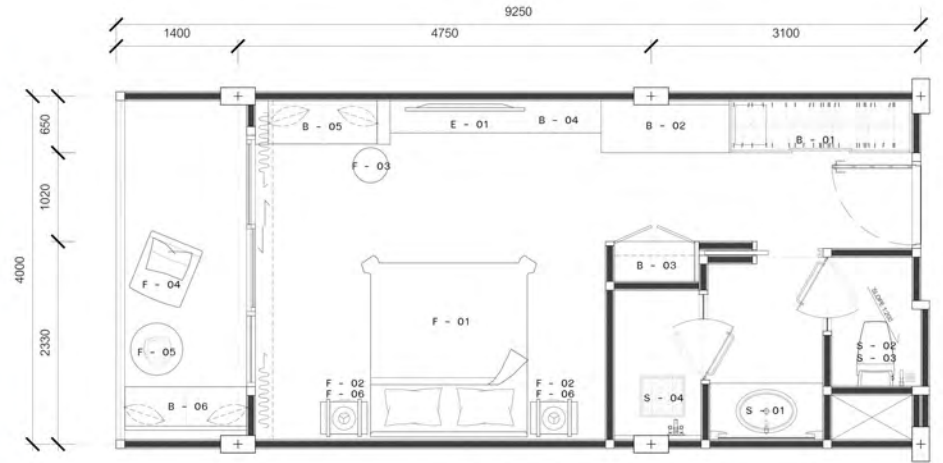
| Top : Lobby
| Low : Lobby



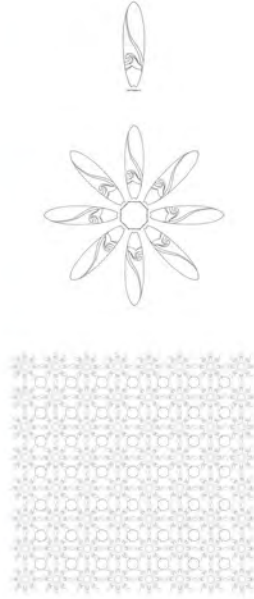
Legends

- Car drop off 1
- Reception Area 2
- Translucent floor area 3
- Waterfal Model 4
- Waiting Area 5
- w.c. 6
- Back office 7
- To A building 8
- To B building 9

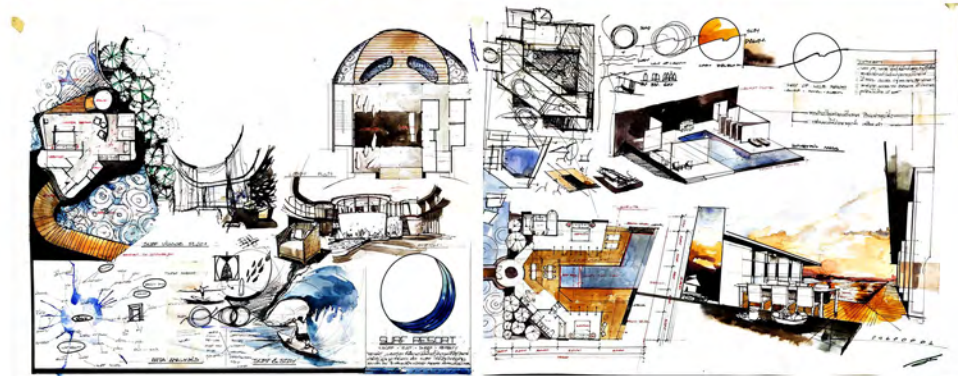
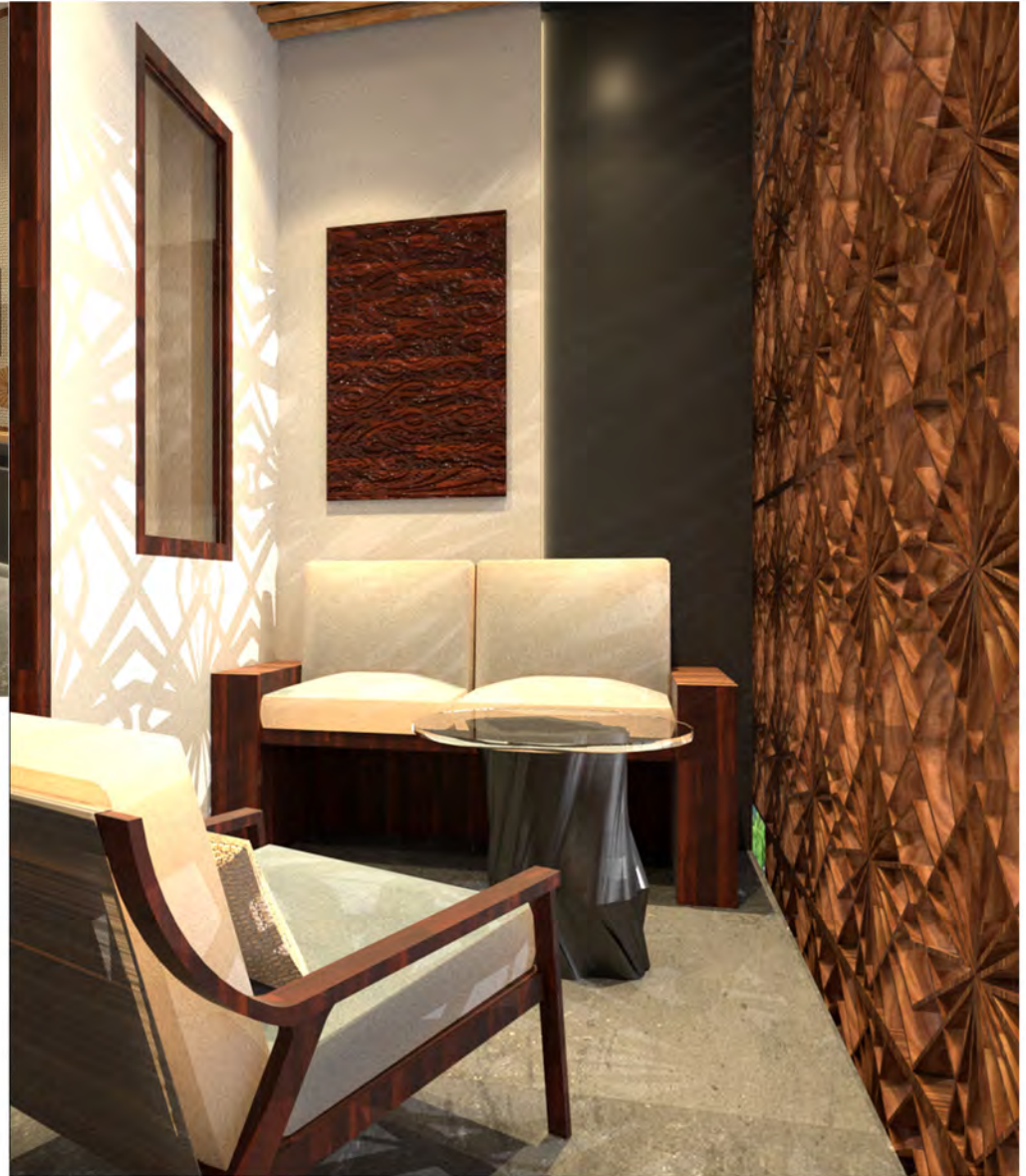




FURNITURE LAYOUT PLAN BEDROOM A
 IN - 08 SCALE 1:25



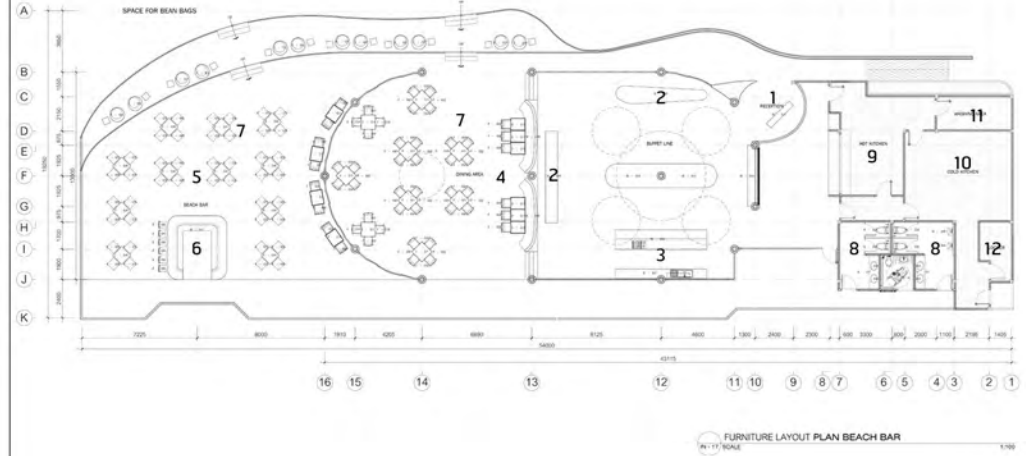
| Opposite : Bed Head
 | Top : Bedroom Plan
 | Low : Bedroom Isometric



| Top : Bedroom
| Low : Idea Sketch
| Opposite : Bedroom

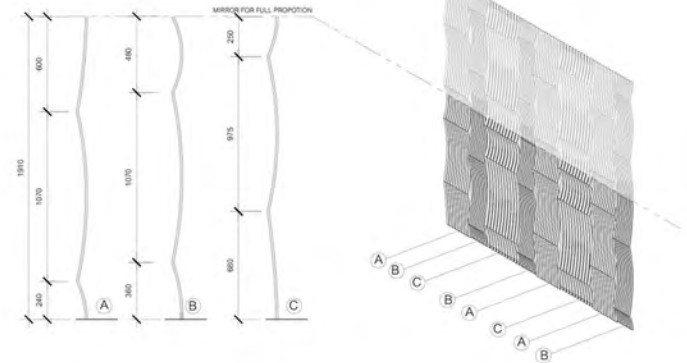


Top : Dining Area
Low : Dining Area



Legends

- 1 Reception Area
- 2 Buffet line
- 3 Show Kitchen
- 4 Dining Area
- 5 Outdoor Dining Area
- 6 Beach Bar
- 7 Bean Bags Area
- 8 w.c.
- 9 Hot Kitchen
- 10 Cold Kitchen
- 11 Washing area
- 12 Locker





06

Tha Phrachan Pier

“Tha Prachan” is the civilized source of the waterfront community. Amulet source, suvenior shops, traveling pier, traditional food and famous university have been around for a long time.

From the study I find the community plan is to crowded, disorganized flow of traffic and gloomy.

So I like to re-arrange the community plan as follow :

- | Design the Mini-Park in front of the pier with shady food & drink kiosk in modernize look.
- | Improve the space in pier to be more orderly and sanitary. Also apply the effective system for the pier operation.

Project Background



The area of this project is located in the center. Bangkok in the Phra Nakhon side, which is a district that is famous for the traditional culture of Bangkok. At present, the Tha Prachan community area is used for overlapping areas between residents, merchants, travelers, tourists or students.

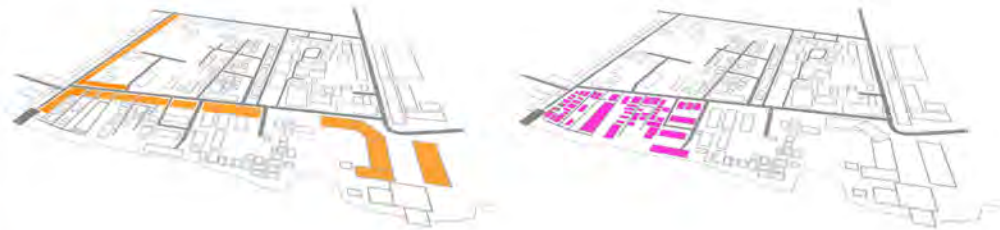
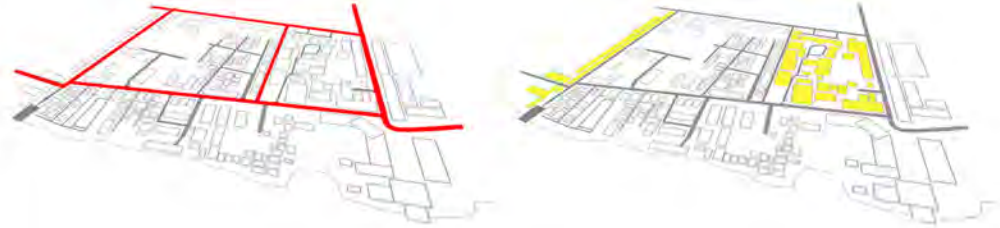


The surrounding area is in contact with the whole university or Important places where the north is connected to Thammasat University and the south is Tha Maharaj. To the east is Wat Mahathat and Silpakorn University, to the west is Chao Phraya River.

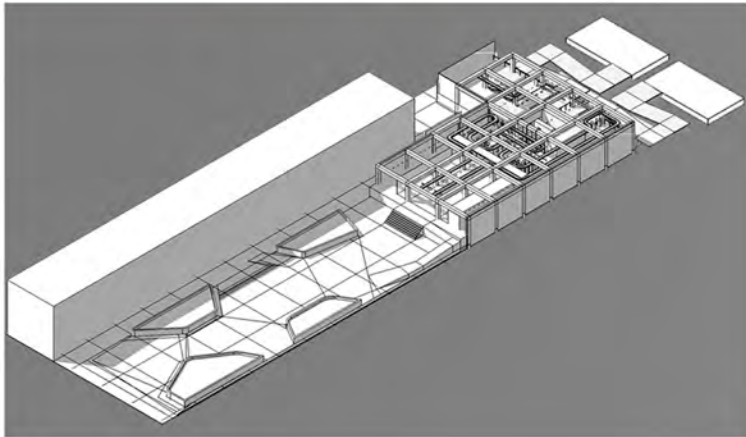


Historical context Combined with the physical context to create the concept of being a port area. The moon from the past, which was just a normal waterfront community, to a waterfront community with trading and passenger boats clearly outstanding and in the future Tha Prachan will be has changed in a more formal way and are linked between insiders and outside at the same time

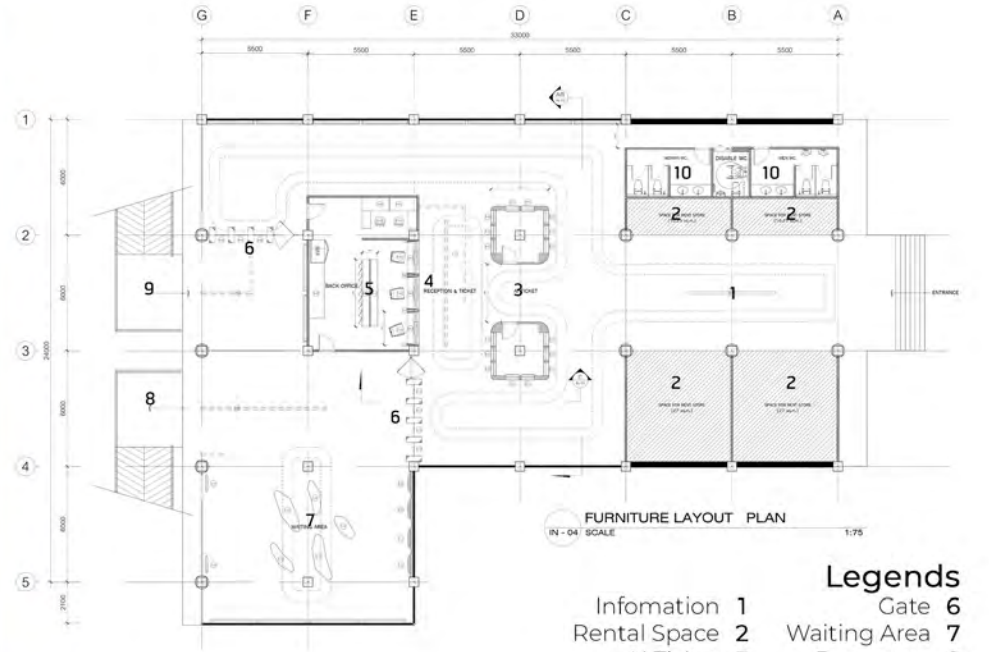
Site Analysis



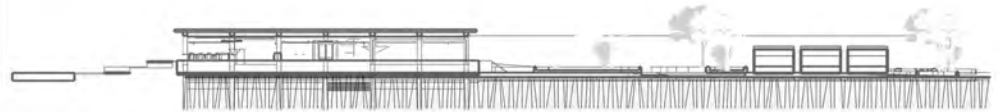
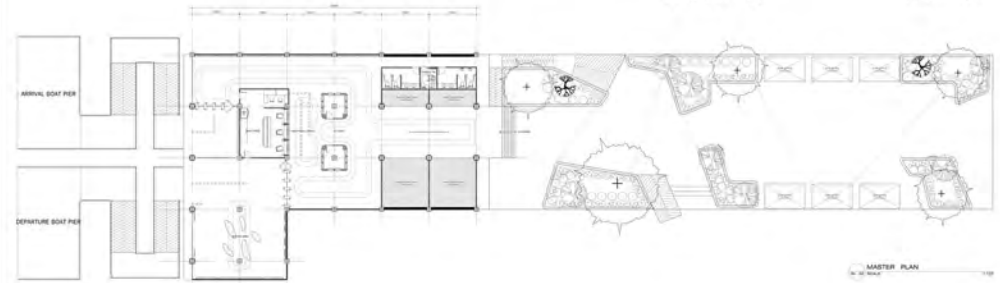
- Red: Road
- Green: Sub - Road
- Orange: Comercial Building
- Blue: Temple
- Yellow: University
- Pink: TPJ

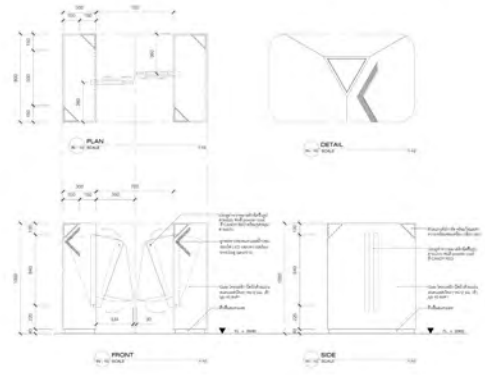
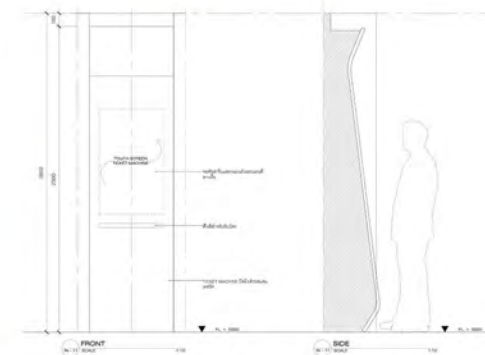


| Top : Outdoor
| Low : Isometric



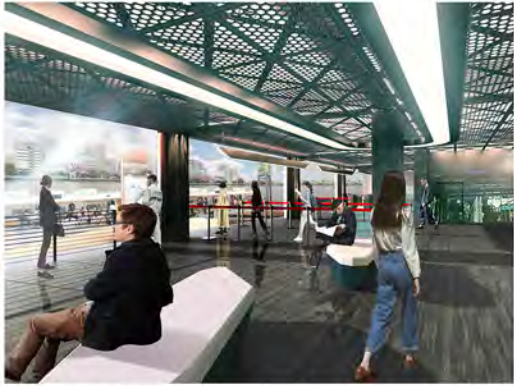
- Legends**
- | | |
|----------------------|----------------|
| Information 1 | Gate 6 |
| Rental Space 2 | Waiting Area 7 |
| AI Ticket 3 | Departure 8 |
| Reception & Ticket 4 | Arrival 9 |
| Office 5 | w.c. 10 |





Reduce labor usage from people as much as possible, by using a AI system for using the ferry system and It will be a prototype port for the future.

| Opposite : Ticket Area
| Left : AI Ticket
| Right : Gate



| Top : Waiting Area
| Mid : Front Corridor
| Low : Corridor

Interior Project For Tha Phrachachan

Interior Design and Architecture for Tha Phrachachan
 1. Site Location
 2. Site Analysis
 3. Building Analysis
 4. Planning & Zoning

FORWARD
Human-Centred Design 2020

Site Analysis

Site Location: Tha Phrachachan, Bangkok, Thailand

Site Analysis: The site is located in a central area of Bangkok, surrounded by a mix of residential and commercial buildings. The site is bounded by a road to the north and a canal to the east.

Building Analysis: The building is a multi-story structure with a modern design. It features a large central atrium and several smaller rooms. The building is surrounded by a mix of residential and commercial buildings.

Planning & Zoning: The site is zoned for commercial use. The building is designed to be a mix of residential and commercial spaces. The site plan shows the building footprint, parking areas, and circulation paths.

Function

Park, Store, Info, Pier

Flow Diagram

Main Exit, Ticket, Gate, Waiting Area, Park

Flow Diagram

Main Exit, Ticket, Gate, Waiting Area, Park

FREE to Flow

Free to flow circulation system for the building. The system is designed to be flexible and adaptable to changing needs. The system is based on a central atrium and a network of circulation paths.

Building Analysis

Building Analysis: The building is a multi-story structure with a modern design. It features a large central atrium and several smaller rooms. The building is surrounded by a mix of residential and commercial buildings.

Flow Diagram

Main Exit, Ticket, Gate, Waiting Area, Park

FREE to Flow

Free to flow circulation system for the building. The system is designed to be flexible and adaptable to changing needs. The system is based on a central atrium and a network of circulation paths.

Planning & Zoning

Planning & Zoning: The site is zoned for commercial use. The building is designed to be a mix of residential and commercial spaces. The site plan shows the building footprint, parking areas, and circulation paths.

Ayda, Nippon paint 2020, candidate



07 AVA Salaya Mall

This project is a collection data and analysis together with the presentation of new interior design guideline and exterior concept of building.

The place is the meeting halfway between capital city and nature bound under the name AVA which means all. The project present the two contexts of capital civilization and scent of nature to serve people lifestyle and pleasure.

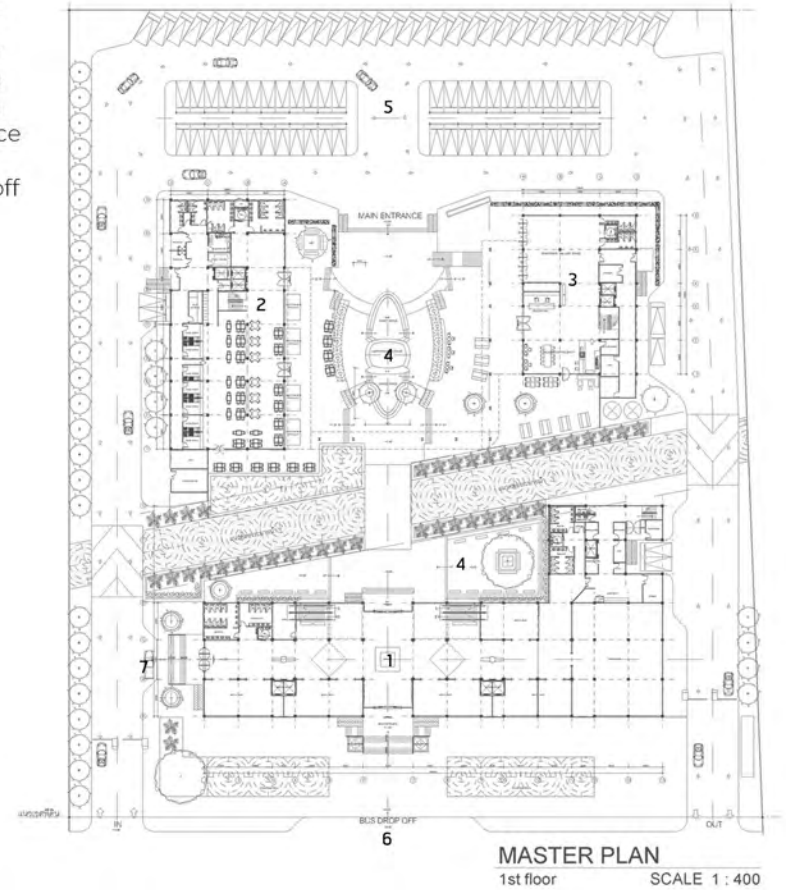
We also insert the Trinity Creation of nature at AVA.

Above the land – Neither the sea – Forest junction

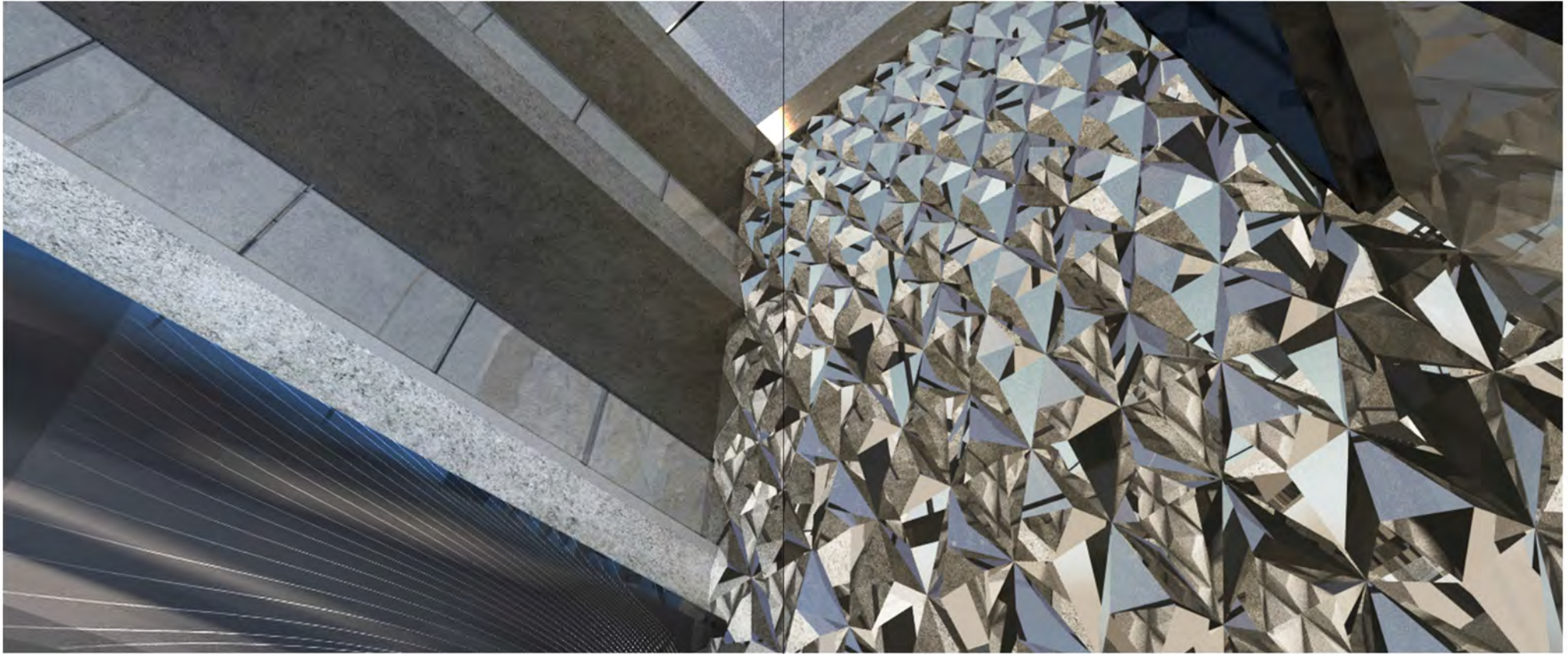


Legends

- 1 A Building
- 2 B Building
- 3 C Building
- 4 Event Space
- 5 Parking
- 6 Bus drop off
- 7 Drop off

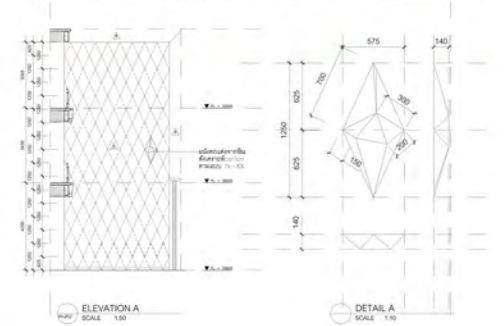


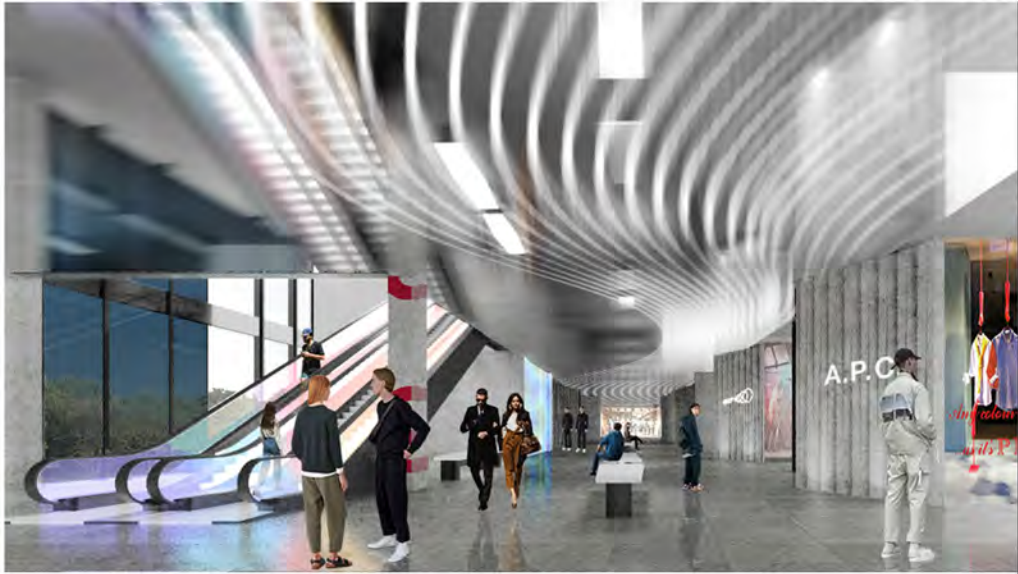
From exploring the area of Salaya I have chosen the area Project M.T. Square. I have noticed the building and the surrounding context. with potential for growth due to The theory of urbanization to suburbs By design I was inspired by Tribhum of nature Due to the needs of the city people who were sent out to live in the suburbs to find more space for their own living. As same as concept requires that the building block become a contextual simulation inspired by Trinity Creations.



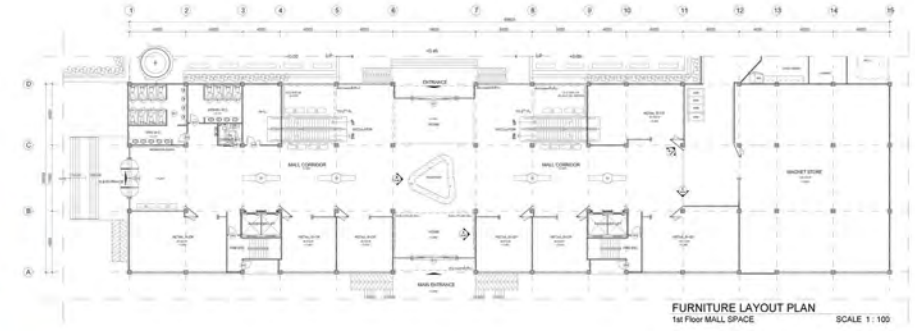
Above the Land | Mall Space

As for the Mall space, the area is designed with open space keep connected and allocated to Rental space for shops which will be a building front, which will create interest, draw people Passed through from the outside to become interested in project and use the space within the project

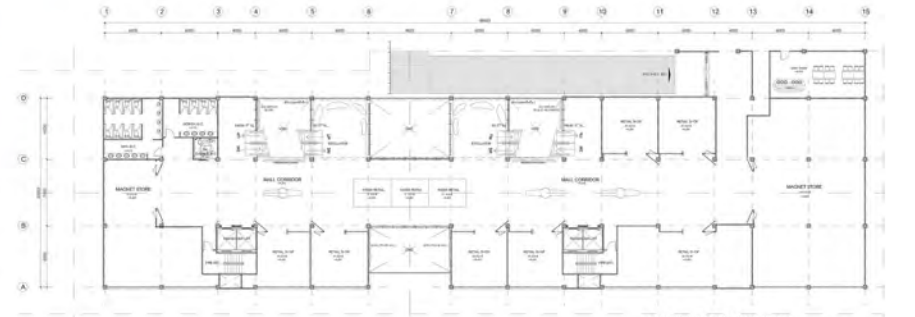




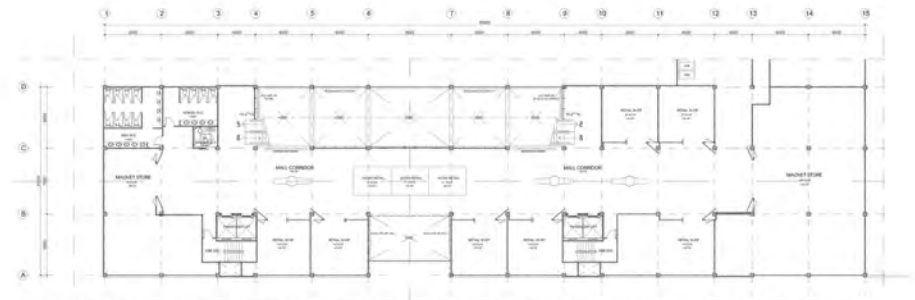
Top : Mall Space
 Mid : Mall Space Corridor
 Low : Escalator



FURNITURE LAYOUT PLAN
 1st Floor MALL SPACE SCALE 1 : 100



FURNITURE LAYOUT PLAN
 2nd Floor MALL SPACE BUILDING SCALE 1 : 100



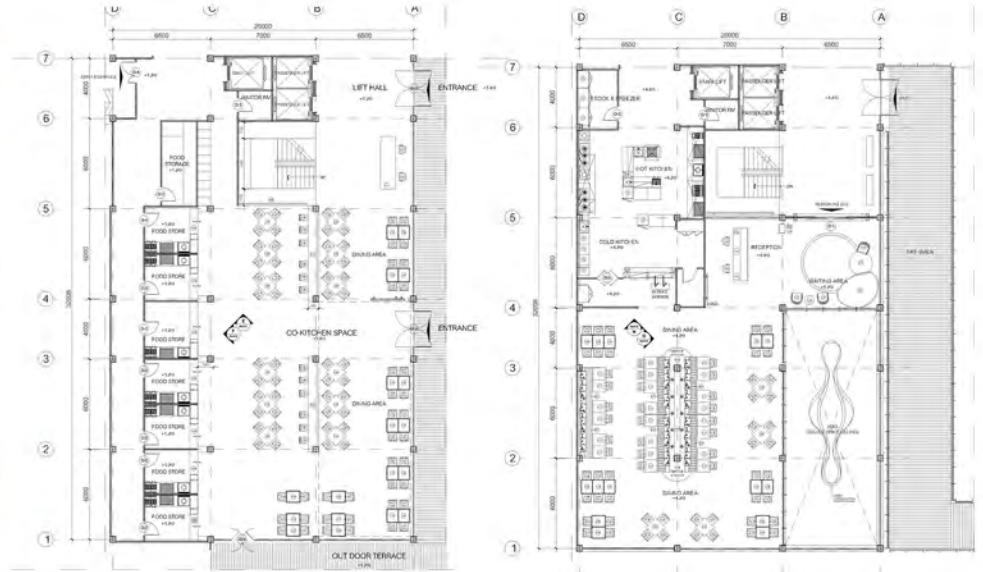
FURNITURE LAYOUT PLAN
 3rd Floor MALL SPACE BUILDING SCALE 1 : 100



Neither the Sea | Eatery Space

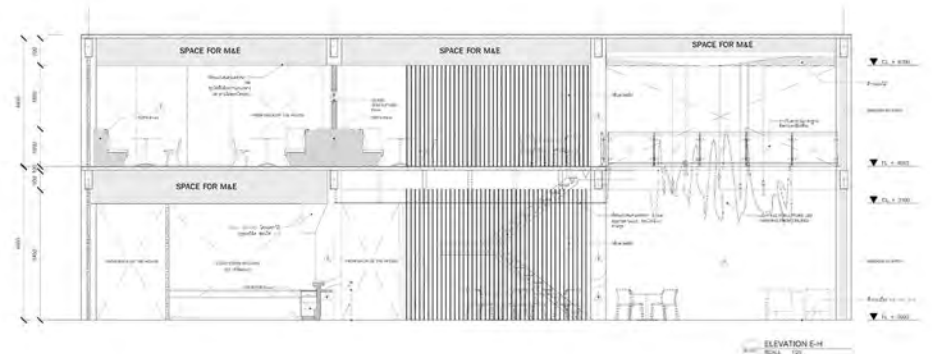
The food service area of project will be divided into 2 parts:

1. Co-kitchen space, 1st floor area of Building B, designed using a functional form of the restaurant, which will be purchased through the tenant and Sit and eat in the designated area.
2. Restaurant (ava restaurant) area on the 2nd floor of Building B is designed as a restaurant of the project.



FURNITURE LAYOUT PLAN
CO - KITCHEN SPACE
SCALE 1 : 100

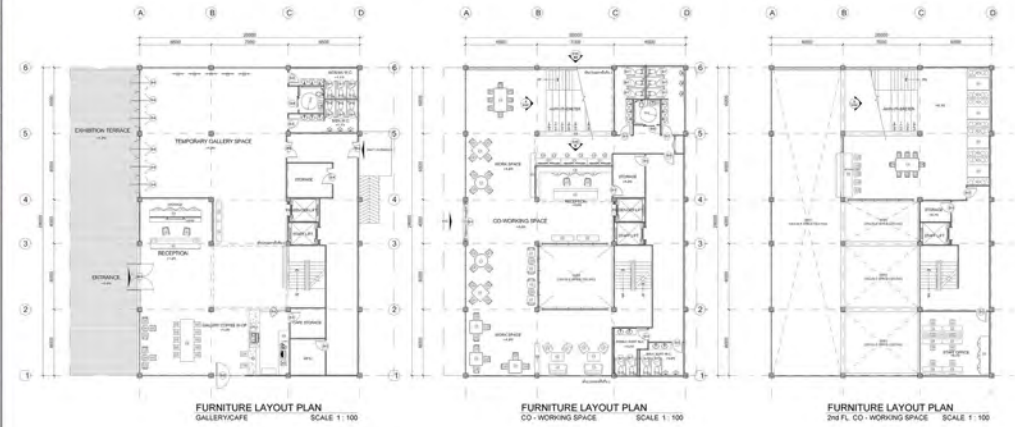
FURNITURE LAYOUT PLAN
AVA RESTAURANT
SCALE 1 : 100



| Top : co-Kitchen Space
| Low : co-Kitchen Space corridor



| Top : AVA restaurant
| Opposite : AVA restaurant



Forest Junction | *Multipurpose Space*

1. Gallery, an area for displaying art and the exhibition will be located on the first floor of Building C
2. Function Co-working Space, an area for Take a break and read a book, and the meeting will Located on the 2nd and 3rd floor of Building C.



| Top : Gallerly
| Low : co-working Space

Portfolio

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Writer
Art Director

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Thank You