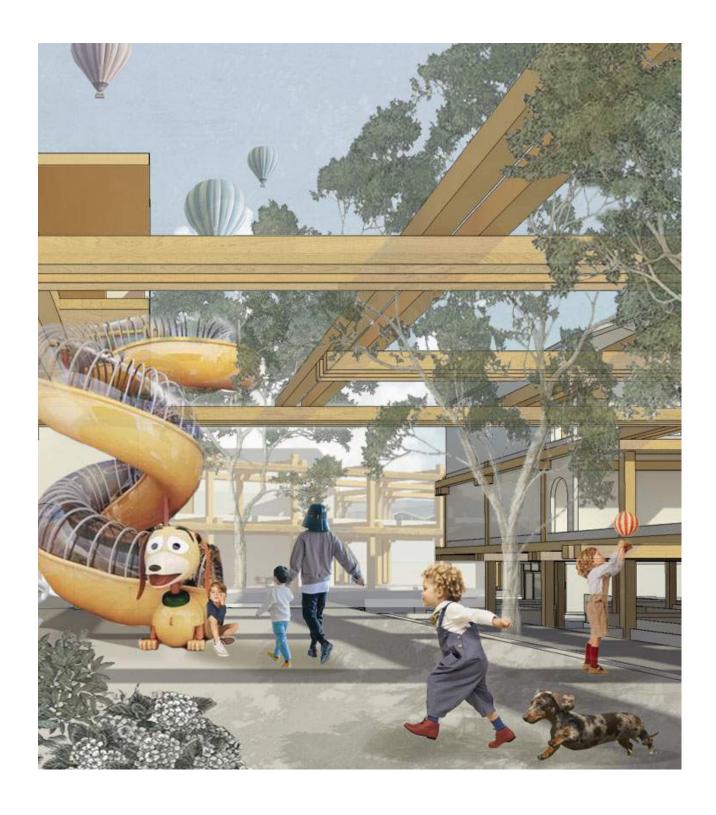
PORTFOLIO



— NICHA LEELATHANAPIPAT — selected work from 2020-2022

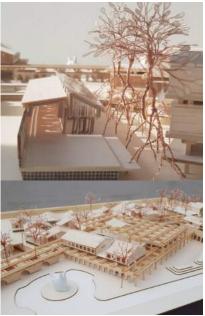
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Bachelor Degree Thesis: Therapeutic architecture that serves as an integral part of the medical process.

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CHILDREN'S HOSPICE

ARCHITECTURE PLACEBO FOR PAEDIATRIC PALLIATIVE CARE PATIENTS.



"Therapeutic architecture that serves as an integral part of the medical process" is the name of the thesis which I researched from the question that happened when I was helping many pediatric centers and many children's hospitals. I found that Thailand has many pediatric palliative patients with recovery time longer than 2 months, about 2,000 people per year and 50 percent of them are able to live their daily lives similar to healthy children. However, existing hospitals and pediatric centers are overcrowded and do not allow children to live normal lives. Most young patients are forced to drop out of school, have fewer opportunities to make friends, and must deal with regrets from people around them which they do not even understand. So, during study of architecture, I had the intention of creating a high quality and suitable environment for them.

Children's Hospice is half a hospital and half a nursing home. I studied the building system and the design then adapted it into the hospice which is suitable for Thailand. There are 80% of pediatric palliative patients who can be cured and return to normal life in 2019, and the number is growing by leaps and bounds every year, so my intention was to allow these children to live like normal children, to play, to learn, and to receive treatment as needed until reaching the end of their lives appropriately. The most important part is using the "Architecture Placebo" to transform patients' and caregivers' feelings toward palliative care facilities that are filled with grief into a place of fun, hope, and beautiful living.

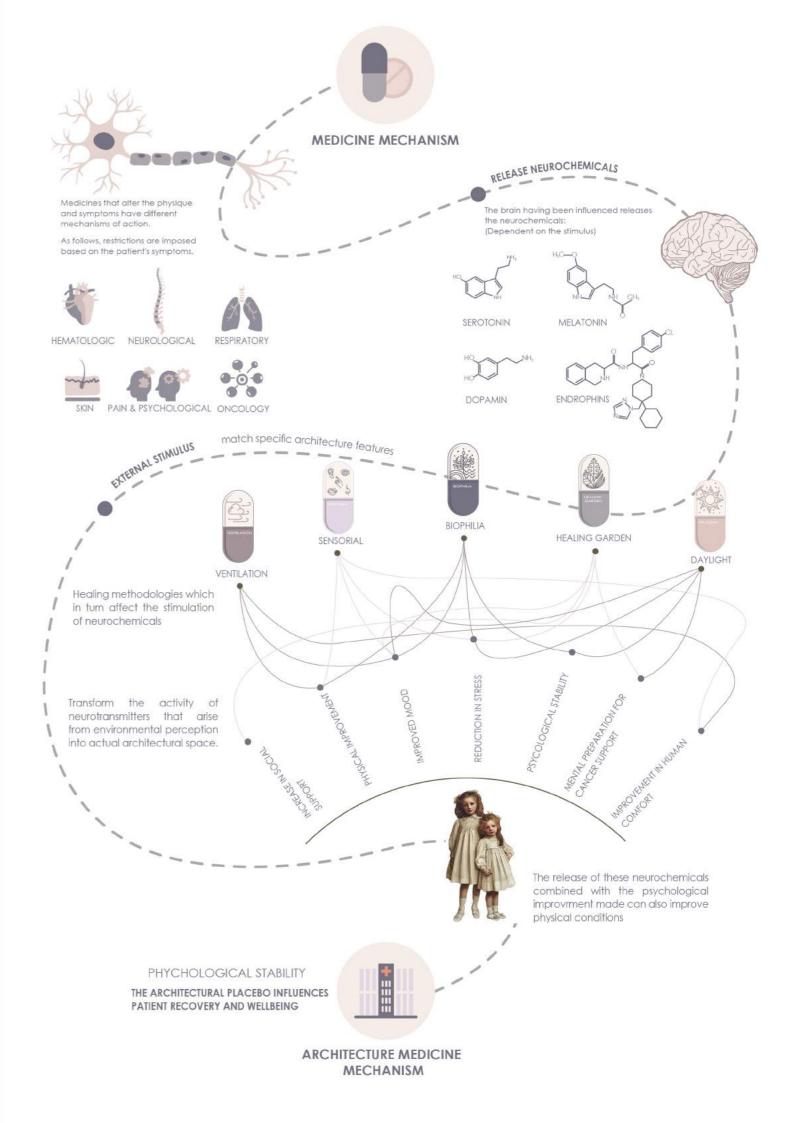
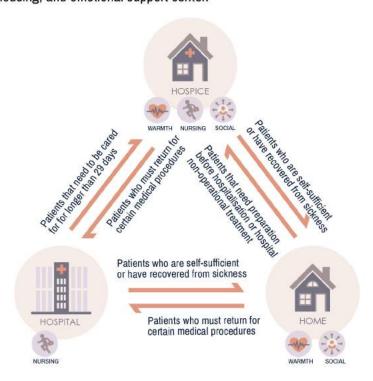




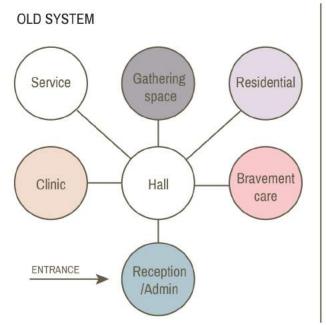
diagram Locations for supporting palliative pediatric patients in Thailand

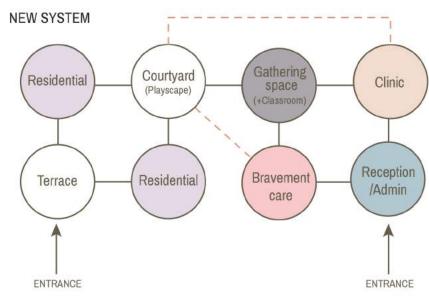
Case study showed that the pediatric palliative care system included children both inside and outside the country. So, I wanted to design a children's hospice that has complete access to hospital, school, housing, and emotional support center.



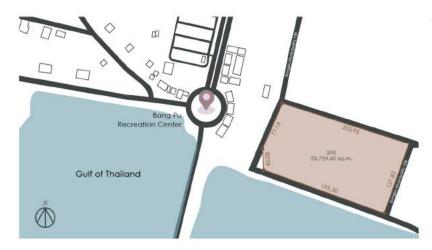
The system is separated into two parts by the intensity of the function. There are the living and housing area and the social interaction area. Architecture Placebo is used in the intersection of the areas to give patients a sense of freedom of using the areas without separating them from the hall. Patients must be unaware that they are being treated in a placebo architecture, so the big architectural question is,

"How to design therapeutic architecture functions that control perspective and movement in user routines without the patient's feeling of control?





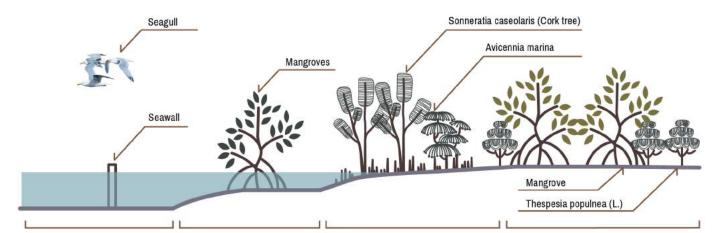




Bang Pu recreation center

The Location criteria are a healing-friendly environment, near Bangkok where the children's pediatric care hospitals are located. It is an area that many routes from other provinces pass through, and is a unique area. So Bang Pu is a befitting place with great environment such as coastal area, forest, and wildlife, suitable for recuperating patients.

Section Site Analysis



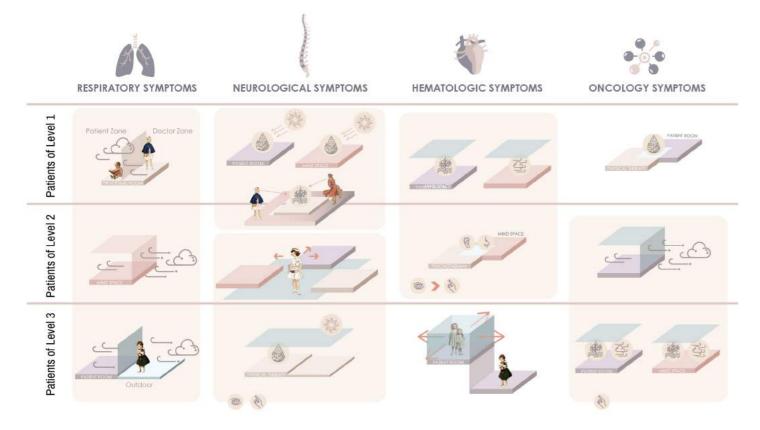
Offshore breakwaters are not effective. They cannot filter out trash, reduce the force of the waves, and they are not small sea life friendly.

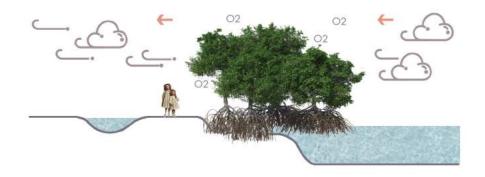
Mangroves help filter out trash, and the nature of the trees is suitable for creating activities in the area. Cork trees are house of the fireflies, and there are pencil roots in tidal area.

Mangroves in the area are dying because the water cannot rise to their level. The area can support function with heavy weight. The number of caregivers is specified by Children's Hospice requirements. By calculating as follows, the number of teachers and staff is calculated using the area ratio, and the proportion of caregivers in the recovery section was calculated based on the different needs of patients in each level, with three levels divided by activity, capacity, and disease symptoms.

PATIENTS CAREGIVERS SOCIAL NURSING WARMTH 100 People 80 People 76 People 56 People

From the study of the drug and the symptoms of each patient's disease level, with the analyzed data, I decided to use Architecture Placebo in the space. The intensity of perception and relation of caregivers will be shown in the diagram.





Natural Ventilator

The use of forest generates oxygen, and water sources work with humidity and airflow direction.

The dreaming bridge: Loneliness, Anxiety

The environment creates a sense of adventure, oddity and imagination.

The design creates perfection, but also freedom in space to stimulate creativity and imagination. The visual serves as a hint, stimulating the user's curiosity.



: Mole Hole 🍖 🔆





Rabbit Hole

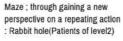
Cover the space with a larger space *

: Rabbit Hole (Patients of all level)

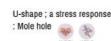
Liberate ones' selves from stress: Stress. Sadness The sense of seeing things from a different perspective.

Design a space to reduce stress from suffering moments, helps in delaying the perception of time, or a space for activity with leaving traces, such as sand bed, to use as stress detection.











Leaving traces of space usage that help reduce repetition : Rabbit hole (Patients of all level)

Trace, Story: Discomfort, Angry Feelings expressed in a creative way.

Create temporary escape spaces, spaces that allow for movement that reveals levels of anger and release it, and spaces that are constantly aware of their surroundings to feel secure, not lonely.



Light and movement : Rabbit hole (Patients of all level)

than pain.





Changing posture from hunched over and head down to straightening,

raising head, and creating positive distractions to focus on something other



Escape space : Mole hole



Architecture Placebo position

(1). There is a patient safe zone area with multiple levels of caregivers' access.

NURSING

Design spaces to adjust the feeling

caused by illness, and transform

mood and sensation modulation into

spatial awareness which help patients in the production of

neurotransmitters with therapeutic

effects.

- (2). The main transition area where the Architecture Placebo is introduced.
- (3). The alternative route that patients may feel free to use.



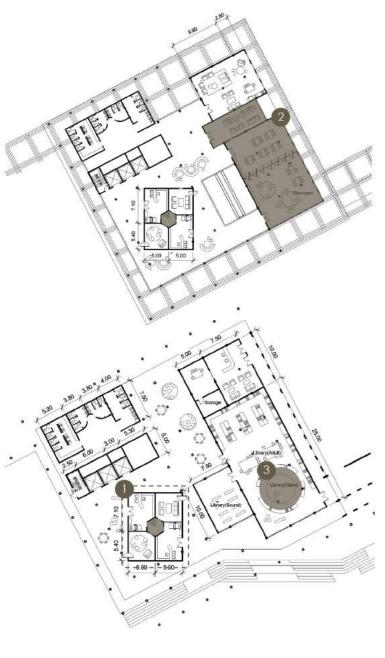
Changing the posture or physique to help user change the feeling.

Overhead is transparent and the light and shadow dimension to gaze up or down

Illuminate the heart: Annoyance, Pain



Creating imagination by manually scrolling between the light and shadow aspects. : Mole hole



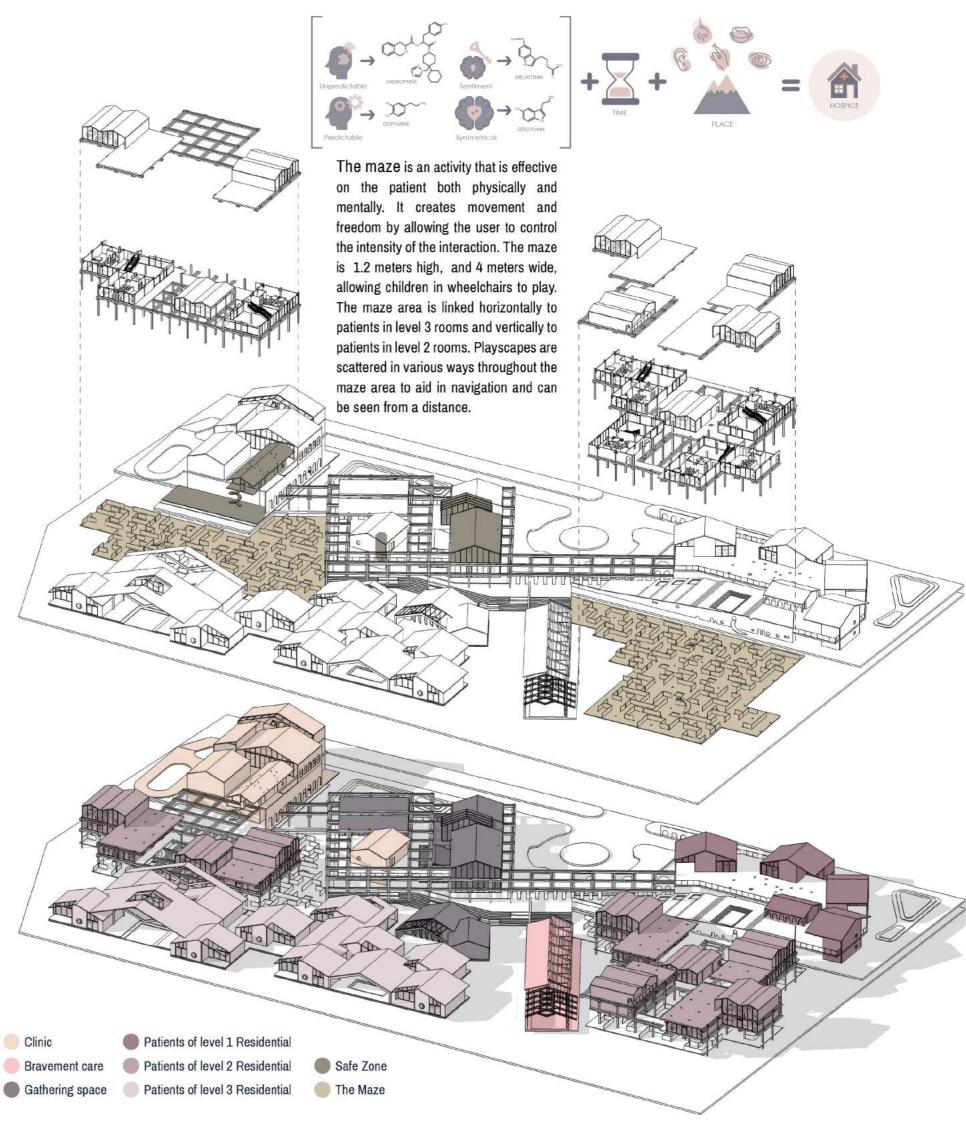
Safe Zone

(1). Building with diagnosticand consulting spaces, and classrooms. A waiting area outside for children to run and play freely. Tilt the axis to align the physical space with the mental space. There is an entrance to a secure area inserted inside the consultation room that can be accessed from any diagnostic room. The hexagonal shape of the room will aid in creating the illusion of using space, resulting in a space delay time, reduced stress, and a safe.

2.The classroom area is connected to the library below, and the space can be customized to suit the number of students. Classrooms are divided into sections for young children aged 6 to 9 years and older, and children aged 10 to 13. There is a room in the next room where parents can watch from a distance without disturbing the classroom.

3. The children's library is divided into sound and silent zones, while the adult library contains books on topics ranging from healing to disease understanding.











The project area's layout is determined by the perception of environmental factors at the time of the activity. The intensity will vary depending on the drug, symptoms, and severity of the disease.

Chemotherapy area

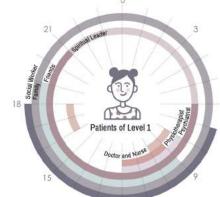
Chemotherapy area, the space will be used during 10 am to 3 pm. There is a playscape inside to create activity for the users inside and curiosity for the users outside. The ceiling is decorated with constellations that use the light according to the time of utility of patients. This will reduce the stress of perception of passing time and movement of the surrounding environment during the day, it will also generate imagination with the freedom to predict certain outcomes to help create Dopamine, and the awareness of natural light will help create Melatonin which will help with the recovery.

Consulting area

Consulting area, the area will be used during 3 to 5 pm which is the time that the brain relaxes. The design is an open area with only forest as a boundary to create privacy. The walkway beside mangroves is lowered to make the area a little flooded when the water rises, this will create sensory perception. The ceiling is transparent, encouraging the users to change postures.

Emotional support area

Emotional support area, there is a long walkway to see the sunset and seagulls returning to their nest. The walkway is dim to let the light shine through the seagull-shaped voids when the sun is setting, leading the sight of the users to connect with the seagulls at the end of the walkway. The perception of light and shadow and the sunset will help create Serotonin and Melatonin which help in the recovery and the well-beiing of the patients.



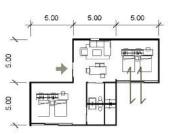
Consciousness 60%-100%

Capable of looking after oneself Movement 70%-100%

Normal movement

Medicine 0%-50%

Normal activities
There are no or only a few signs of the condition.

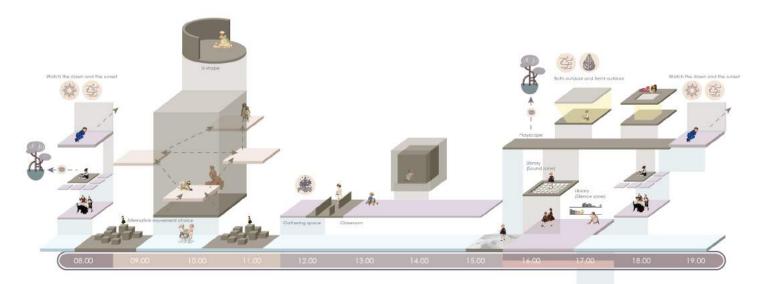


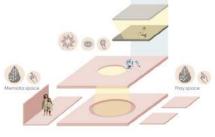
Patients of Level 1 Room Plan

The patient is able to perform activities on their own, allowing them to move as much as possible. The design focuses on outdoor activities such as swimming and playing in a playscape with mangrove. There are two direction movements, vertical and horizontal, creating perspective and texture as a distraction to help reduce the spasticity.









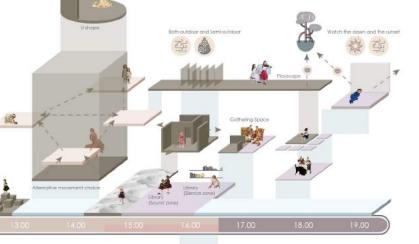
diagram

Patients of level 1 routine and Therapeutic space



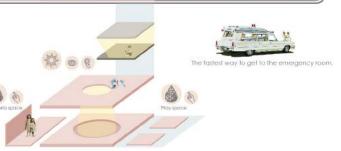


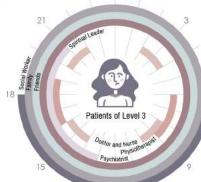






Patients of level 2 routine and Therapeutic space





Most of the help is needed to carry out the activities Movement 10%-40%

Consciousness 10%-30%

Most of thier time was spent in the patient's bed.

Medicine 50%-80%

Unable to perform normal routines Have more symptoms of the disease

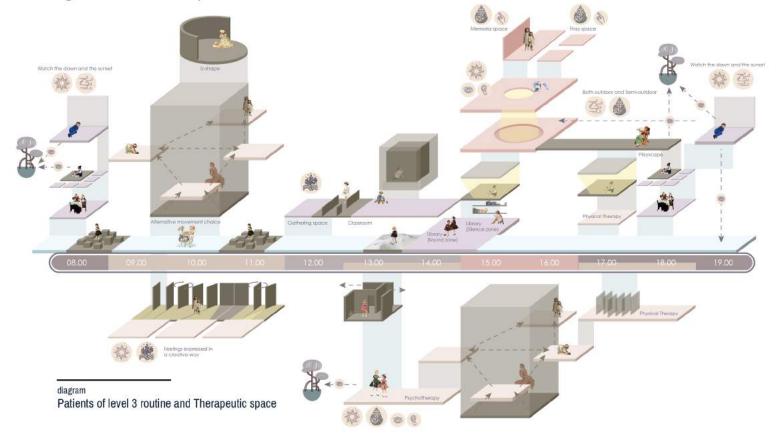


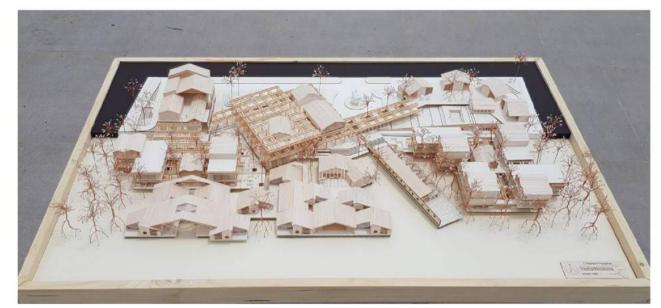
Patients of Level 3 Room Plan

The majority of the patient's activities are on the wheelchair and bed, with little self-movement, the floor levels of the room and paths remain constant. The space between the bedroom and the living room in the room has a safe zone space where the caregivers can choose to interact with children from time to time. The door is designed with a wide opening to allow the sea breeze to flow through as a natural ventilator, lowering the temperature in the area and reducing seizures and muscle spasms.

























YUMA ONSEN

PRIVATE ONSEN AND SPA

YUMA Onsen is a Japanese private onsen and spa franchise located in Thong Lor, Bangkok. The target customer group is working age. Their services are Onsen, sauna, steaming, foot massage, aromatherapy, and body scrub. The owner rented the office building for renovation. The speciality of YUMA Onsen is a large entertainment television in the Onsen room, their own specific product, and the Japanese tea culture space, also known as the Sadou space in the waiting area, these are places for relaxation before receiving the services.

It is designed in the Wabi-Sabi style, which is a style that uses the original material as much as possible, and exudes calm, relaxation, and luxurious feeling. The material used is the dark tone with light wood in the private area, and bright it up with white textured walls in the public area. The design is based around the existing pump system and the intended size of the onsen bath. The original building had balconies that extended with each rising floor, meaning the top floor has the biggest balcony and the second floor has the smallest, but the original structure of the balconies cannot support the weight of the onsen. The building is in an area that has a lot of buildings next to it but it has to be used to provide private services, so the interior of the balcony must be designed to be as private as possible. The lighting utilized indirect warm light to give a sense of relaxation, and natural light in some narrow spaces to make the users feel more serene.



Fah 28 years old owner

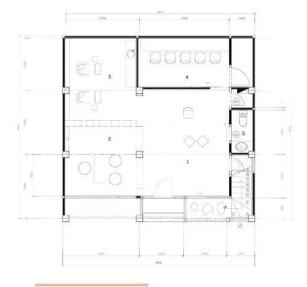
Brand product selling space on first floor.

Japanese garden view which can be seen from the Sadou space.

Star fiber optic ceiling in Foot massage room and Onsen room on third floor.

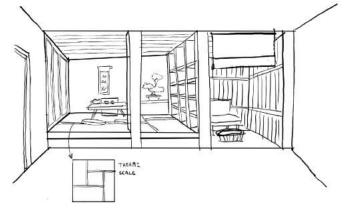
Fuji Mountain view in large onsen room on fourth floor.

Love white-stone-textured wall.



1ST FLOOR PLAN

- 1. Lounge
- 2. Sadou Space
- 3. Treatment room
- 4. Pantry
- 5 Restroor





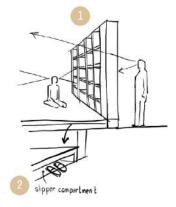
Sadou and treatment space







Using white-stone-textured walls in the reception lounge to give a sense of luxury. Service area and reception area are separated by walls and ceiling. The floor of the Sadou space is raised because it is an activity that needs to be done sitting on the floor. The steps leading to the Sadou space are separated with columns, then hide the treatment space behind the Sadou space for privacy.

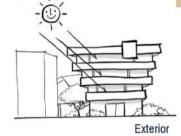


Details

- (1) The product built-in shelf which is a see-through boundary, allowing natural light through in treatment space.
- (2) Slipper compartment under the steps between the lounge and the Sadou space.



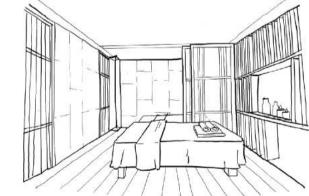
- 1. Hall
- 2. Treatment room 1
- 4. Bathroom



In the foot massage room, the Japanese windows are changed to dark curtain walls that are dark enough for the fiber optic ceiling. The curtains are placed intermittently as the boundary for each chair.

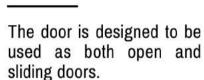
There are many columns in Treatment room, so I designed a built-in wall to cover the columns, and use it as a shelf to place equipment. The boundary between the spa bed design is changed from the Japanese partitions to dark curtains which make the room feel soft.



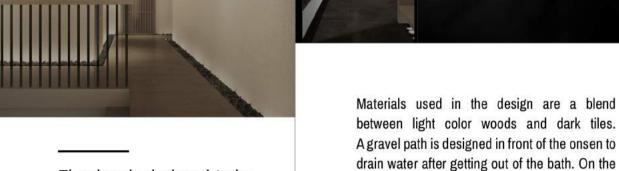








Creating dimensions with vertical and horizontal wooden slats to create a sense of calm and stability.



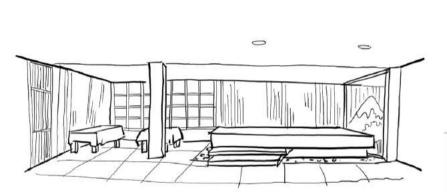
1. Hall

balcony, bamboo gardens block the outside eyes, but still allow natural light to enter the

space.



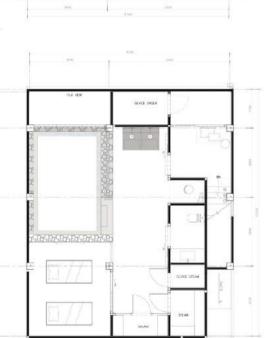
- 4. Onsen 1
- 5. Bathroom 2
- 6. Sauna 2
- 7. Onsen 2



Treatment and Large onsen

The large onsen room is divided into proportion by glass walls. The walls are gray-textured with vertical line patterns which are thick enough to drill shelves into. The onsen is decorated well with white gravel and stair indirect light around the onsen area.

- 1. Balance space
- 2. Hall
- 3. Onsen
- 4. Treatment space
- 5. Sauna
- 6. Steam 7. Shower
- 8. Bathroom





FLEXI BANGNA

CONDOMINIUM

Flexi Bang Na is a condominium project which SENA x HANKYU developer company developed for generation Y and Z target groups to create unique, but isn't alienated space. This project is the first time that I worked in a corporation with a developer team, marketing team, architect, landscape architect, and interior designer team, in the company. I was in charge of designing common facilities such as the entrance private lobby on the first floor, co-working space, and fitness on the sixth floor.

The key word of the design is 'Good Design' which means simple, cozy, and long-lasting. Designing team chose the Modern Japandi style (Modern+Japan+Scandinavia) to design the interior. Mood and tone are warm and cozy with modern space. Most of the materials are wood and simple material. The chosen color of the furniture is rust orange and white to make the users feel active and refreshed. Common facilities are designed conjointly in proportion in which each of them isn't too wide to emphasize the element of a shared space and encourage the users to interact with one another. The lighting is designed to use natural light throughout the space with some artificial light, both warm and white lights, to make the space not only clean and bright, but also warm.





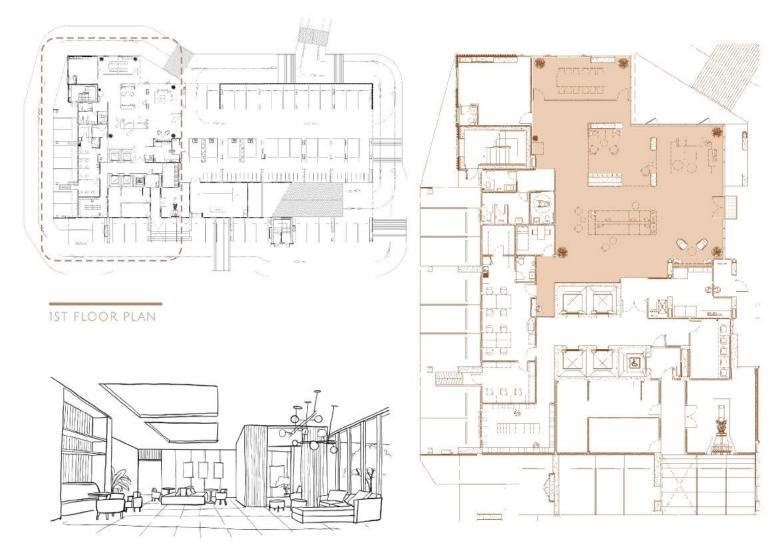
SENA developer team

A common space that is a blank canvas for the users to create their own spaces.

Creating a Co-Working space that the users can host small activities with their groups of friends.

Smart Fitness gym with a swimming pool and garden views.

Love wood and wood slats.

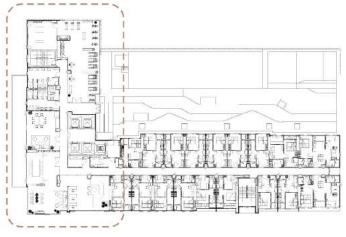


sketch Private lobby space

The private lobby is huge and wide, the functions are a waiting and meeting area in different scales that are heavily designed with comfortable sofa sets. The light boundary is designed to separate the space with the help of some wood material, like a frame highlighting for the space.

Private lobby space plan





6TH FLOOR PLAN

In co-working space, the designs are various types of seats which the users can sit according to their likings such as sitting on the pillow, chair, couch, sofa, or stool. Overhead plane is created by wood slats in the raised floor area where users need to sit on the floor, making it a boundary for the space.



MATERIAL

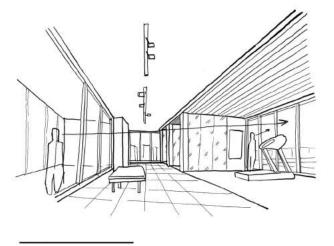


Co-working space plan Fitness plan



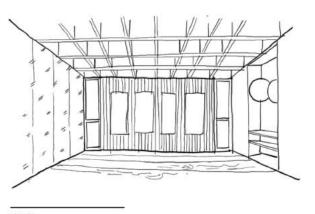






sketch

Fitness is a long room. There are three wide column, making the room look narrow, so mirrors are added to the columns to make reflective surfaces, making the room feel more open. Separate the workout area and walkway with wood material and use rubber tiles for durability suitable for function of the room.



Yoga room

The ceiling of the yoga room used to be designed for doing yoga fly, but it is changed to a flat ceiling for easy maintenance. The space on one side of the wall is designed to be an equipment renting area, and a mirror on one side, and a smart screen on another side.







N&Y HOUSE

PRIVATE RESIDENTIAL

N&Y House is a renovation residential project owned by Mr.Nut and Mrs.Yhuu, the other members of this house are Mrs.Yhuu's mother, their daughter and son, and housemaid. They are Chinese, so the design has to work with "Feng Shui" regarding health and wealth. There are three floors in this house.

1ST Floor: Public area, meet and greet space, Mrs. Yhuu's hobby of tailoring space, and back of house space

2ND Floor: Residential space such as living room, bedrooms of the family member, and gym.

3RD Floor: Space for family expansion in the future and bedroom for relative guests.

My part of the design is the second floor which consists of a private living room, master bedroom with walk-in closet and bathroom, granny's Bedroom, and kid's Bedroom. The design is modern-classic style. The chosen materials are white marble tiles, grey marble tiles, wood laminate, and gloss laminate with grey furniture. The design started from the hall, in each floor, in the same ways then expanded to the other parts of the house. The size of doors and windows are fixed by the number of Feng Shui. Some of the furniture and built-in furniture used the old ones because they just changed recently. Lighting focused on the use of natural light according to each room utility.



Mr.Nut Mrs.Yhuu

Lots of wardrobes in every area including hall and living room.

Walk-in closet design using the original door which is half-translucent and transparent.

Smart Fitness gym with a swimming pool and garden views.

Kids' bedrooms were decorated in blue colour and used the furniture in adult size.

Master bathroom and Kids bathroom have urinals.

Doors for most of the cupboards.



The second floor was an extremely private space. The requirement for the living room was that one side of the wall had to be a built-in closet, so I designed a different laminate texture for the element of the built-in shelves door.



2ND FLOOR PLAN

- 1. Stair
- 2. Elevator
- 3. Pantry
- 4. Granny's Bedroom
- 5. Bathroom
- 6. Walk-in Closet
- 7. Kid's Bedroom
- 8. Living room
- 9. Master Bedroom
- 10. Fitness room
- 11. Storage



Master bedroom was decorated by black-gloss laminate, wood-textured laminate, and grey-marble tiles. The shape of furniture and the colour of material made the room feel warm and luxurious.





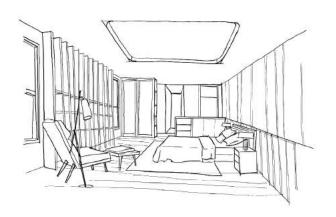


Master Bedroom and Bathroom









Granny's Bedroom

Granny's bedroom had a calm decoration, but wasn't obsolete. Granny's hobby is reading, and she only watches television in the living room, so I designed a bookshelf instead of a television. Shelves are designed for convenient pick up. Use warm and soft colour and material.



Kid's Bedroom

Kid's room used normal scale furniture. There was a play space, homework space, and sleeping space. I designed the see-through cupboards door, circle ceiling in the shape of the moon, and I chose blue for the colour, making the room feel fun and youthful.





